**Meeting Minutes**

Week of September 24:

* Date: September 27, 2023
* Duration: 30 minutes
* Everyone attended
* The meeting took place in Discord
* Talked about the upcoming presentations for next week
* Kept everyone updated on the progress of the slides
* Talked about the SRS Documents and important classes that we can include for the presentation next week.

Week of October 1:

* Date: October 3, 2023
* Duration: 30 minutes
* Everyone attended
* The meeting took place after class (10/3)
* Briefly talked about task assignments and what is required for Thursday's presentation.
* Each assigned what they will do for the next two days.
* Talked about some classes needed for the project.
* Talked about how we can do the Gantt chart
* Talked about when can we meet virtually or in person for the next coming weeks

**Meeting Schedule** - ***This schedule is subject to change.***

Week of 1 October 2023

Goals:

* Finish up presentation slides
* Review requirements and ensure that we are explaining it on the slides
* Start talking about on how the game should look like
* Update Gantt chart with specific task
* Set up GitHub and upload all documents there
* Set up Discord Server to keep everyone on the same page
* UML of class candidates, use cases, sequences should be almost done
* **Milestones**:
  + Set up GitHub
  + Learn how to make Gantt Chart
  + List any class candidates to briefly explain on presentation day
  + SRS Requirements polish
  + Secure meeting days with everyone

Assignment Due:

* Homework 3 - Thursday (10/5)
* Requirements Presentation - Thursday (10/5)
  + Group SRS Document
  + Group Meeting Minutes
  + Group Project Schedule
  + Presentation Slides

Week of 8 October 2023

Goals:

* Meet on Wednesday - talk about how we will implement each classes
* Classes that were put on the slides:
  + Game
  + Players
  + Dealer
  + Scoreboard
  + Deck of Cards
* Update Gantt Chart with specific task
* Update SRS when necessary
* Visualize the project and see how it functions
* Use the example from class to learn more about ClientServer design pattern
* **Milestones**:
  + Start designing the main 5 classes and talk about its implementation
  + Finish UML of class candidates
  + Finish USE-case diagram for each requirements
  + Finish sequence diagram to detail the relationships between classes

Assignment Due:

*None*

Week of 15 October 2023

Goals:

Assignment Due:

*None*

Week of 22 October 2023

Goals:

Assignment Due:

* **Midterm on Thursday (10/26)**
* Homework 4 - Thursday (10/26)
* Upcoming **→** Phase 2 Presentation Slides (11/2)

Week of 30 October 2023

Goals:

Assignment Due:

* Phase 2 Presentation Slides (11/2)
  + Group SRS Document
  + Group Meeting Minutes
  + Group Project Schedule with Gantt chart update(s)

Week of 5 November 2023

Goals:

* Meet on Monday and Wednesdays
* Milestones:

Assignment Due:

Week of 12 November 2023

Goals:

Assignment Due:

* Homework 5 - Thursday (11/16)

Week of 19 November 2023 – ***\*\* Fall Recess \*\****

Goal:

* DESTRESS!!
* Monday and Wednesday of this week will be canceled (unless the project is behind)
* **Milestones**:

Assignment Due:

* Upcoming Assignments
  + Final Project presentations → Thursday (12/7)
  + Homework 6 → Thursday (12/7)

Week of 26 November 2023

Goal:

Assignment Due:

**Gantt Chart**

